

## DOG SHOWMANSHIP & OBEDIENCE

**Director in charge:**  
**Superintendent:** Julie Cramer  
**Wednesday – 9:00 a.m. – Recker Arena**

### Class Description

**Showmanship Classes:** Age of exhibitor determined as of January 1, current year. Exhibitor must be currently enrolled in Grooming & Handling project. If entering Showmanship A class, handler must have never shown in a showmanship class.

- 01 Senior Showmanship B – 15 and older.  
~Handler or dog previously has shown in this class or in other shows in previous years.
- 02 Senior Showmanship A – 15 and older.  
~Neither handler nor dog with prior show experience or previously entered in Grooming & Handling and currently enrolled in Grooming & Handling Project.
- 03 Intermediate Showmanship B – 12 to 14
- 04 Intermediate Showmanship A – 12 to 14
- 05 Junior Showmanship B – 9 to 11
- 06 Junior Showmanship A – 9 to 11
- 07 Assistance Dogs:  
Handler has raised and trained a puppy provided by a reputable non-profit organization and approved by the Hancock County Extension Educator. This includes weaning the puppy, training it for assistance dog work, and household living for a disabled individual.

### Super Showman Class,

At the conclusion of all the showmanship classes there will be a Super Showman Class, all the winners from all the showmanship classes will compete against each other in a super showmanship class. The winner will get a trophy and a ribbon but not eligible to compete in the Hancock County Showman of Showman contest, the winner of the Senior Showmanship B class is the only 4her eligible to enter the Showman of Showman contest, if they decline it is offered to the 2nd place exhibitor if there is no 2nd place exhibitor it may fall to the winner of the Super Showmanship Class.

### Obedience Classes

- 01 Beginner Novice A:  
1 year, then move to Beginner Novice B or Pre-Novice (Beginner Novice A class can never be repeated by handler OR dog)
- 02 Beginner Novice B:  
Can repeat class with same dog or difference dog unless class winner, OR can show in Pre-Novice unless class winner. Once class winner in both Beginner Novice B and Pre-Novice, then move to Novice A.
- 03 Pre-Novice:  
Can repeat class with same or different dog unless winner, OR can show in Beginner Novice B unless class winner. Once class winner in both Beginner Novice B and Pre-Novice, then move to Novice A.
- 04 Novice A:  
1 year, then move to Novice B (Novice A class can never be repeated by handler Or dog)
- 05 Novice B:  
Can repeat class with same dog or different dog unless class winner, then move to Graduate Novice A

- 06 Graduate Novice A:  
1 year, then move to Graduate Novice B (Graduate Novice A class can never be repeated by handler OR dog)
- 07 Graduate Novice B:  
Can repeat class with same dog or different dog unless class winner then move to Open A
- 08 Open A:  
1 year, then move to Open B (Open A class can never be repeated by handler or dog).
- 09 Open B:  
Can repeat class with same dog or different dog unless class winner, then move to Graduate Open A
- 10 Graduate Open A:  
1 year, then move to Graduate Open B (Graduate Open A class can never be repeated by handler OR dog).
- 11 Graduate Open B:  
Can repeat this class with same dog regardless of winning

### Best Dressed Dog Contest

- 01 Junior Exhibitor 9-11
- 02 Intermediate Exhibitor 12-13
- 03 Senior Exhibitor 14 — up

### Rules

1. Exhibitors must have possession by June 1st.
2. No shared dogs are allowed. One (1) dog = one (1) exhibitor.
3. All dogs participating in the Hancock County Fair shall be immunized against distemper, adenovirus, parainfluenza, paravovirus, coronavirus, bordetella, leptospirosis, and rabies. As proof: all exhibitors must have a State 4-H Certificate of Vaccination submitted to the Extension Office no later than **July 1st**.
4. Mixed breed dogs are allowed. Dogs need not be purebred or AKC registered to show in the Junior Fair Dog Show or State Fair Dog Show.
5. Females in season will not be exhibited. [This decision will be made by the show officials, and/or a veterinarian, and is final.] Members with dogs in season will complete their project by attending the show and participating in an interview with the judge at the fair.
6. Dogs will be allowed on the Fairgrounds only one hour before the show and 30 minutes after the show concludes. Each exhibitor must carry their walk pass with them and must remain in the area of the show with their dog. Dogs are not permitted on the midway or in the food concession area.
7. Exhibitors are expected to clean-up after their dogs. [Pooper-scoopers will be available.]
8. Dogs must be under control at all times. Exhibitor is responsible for maintaining complete control over his/her dog. Non controlled dogs may be disqualified.
9. Dogs should have a training collar and six (6) foot leather leash. Chain leashes are not permitted. All dogs must be kept on a leash while on the fairgrounds except while participating in the ring during judging.
10. Dogs may be kenneled in areas designated by the Superintendents. [Check at registration table for location of these areas.]
11. A qualified judge will be in-charge of the judging.
12. The judge may combine classes when it is appropriate due to

## DOG SHOWMANSHIP & OBEDIENCE - Cont'd

small class sizes. Example: Senior Showmanship B & Senior Showmanship A may show at the same time but exhibitors will be judged and receive their placing according to the class the exhibitor is entered in.

13. Only the exhibitor can train the project dog at any type of training class during the project year.
14. No one other than the junior fair exhibitor is permitted to show the project dog at any type of dog show, including agility, field trials, rally trials, AKC show, etc. during the project year.
15. **All exhibitors must bring to Show:**
  - a. **Copy of Dog License.** All dogs must be currently licensed in their county of residence. Both the license certificate and tag must be presented at registration.
2. **Exhibitors:**
  - c. Exhibitors must abide by the Junior Fair Rules and Regulations.
  - d. All Dog Obedience and Grooming & Handling Exhibitors must complete the Skillathon or Make- Up Skillathon prior to the fair and attend Quality Assurance.
  - e. All Junior Fair Exhibitors must be responsible for the grooming on their own dog.
17. **Requirements for Show Classes:**
  - r. All Junior Fair Exhibitors taking Dog Obedience or Grooming & Handling may exhibit those projects only by participating in the Dog Show.
  - s. Obedience exhibitors may enter only one (1) dog in a class. If exhibitor has two (2) dogs in their project, they may enter each in a different class.
  - t. Grooming & Handling is limited to one (1) entry per exhibitor. [The same dog may also be shown in Obedience.]
  - u. Handlers participating in the Graduate Open Class will provide their own equipment for use in scent – discrimination and scent retrieve.
  - v. Prior Winners of Sub Novice B, Novice B, and Open B, must compete at the next level if showing the same dog
  - w. Dogs that have completed their Companion Dog (CD or equivalent) must show in Graduate Novice Classes.
  - x. Dogs that have completed their Companion Dog Excellent (CDX or equivalent) must be in Open B or Graduate Open A.

## DOG AGILITY CLASSES

**Director in charge:**

**Superintendent:** Julie Cramer

**Monday 9:00 a.m. — Recker Arena**

### Class Descriptions

#### On-Lead Level

1. On lead (handler must hold lead at all times except when dog is in the tunnel)
2. Dogs must enter and exit ring on lead
3. Courses should be a simple "S", "M" or "U" design
4. A total of 10-12 obstacles which may or may not include:
  - a. A-Frame (apex at 4'6")
  - b. Pause Table- Dogs must remain on the table for 5 cumulative seconds – count goes: 5 & 4 & 3 & 2 & 1 & GO.
  - c. Dog Walk
  - d. Open Tunnel(s)
  - e. Jumps
  - f. Closed Tunnel(s) - weather permitting

#### Level 1

1. Off lead
2. Dogs must enter and exit ring on lead
3. Courses should be a simple "S", "M" or "U" design
4. A total of 10-12 obstacles which may or may not include:
  - a. A-Frame (apex at 4'6")
  - b. Pause Table- Dogs must remain on the table for 5 cumulative seconds – count goes: 5 & 4 & 3 & 2 & 1 & GO.
  - c. Dog Walk
  - d. Open Tunnel(s)
  - e. Jumps
  - f. Closed Tunnel(s) - weather permitting

#### Level 2

1. Off lead
2. Dogs must enter and exit ring on lead
3. This courses is slightly more challenging than a Figure 8
4. A total of 12-14 obstacles which may or may not include:
  - a. A-Frame (apex at 4'6")
  - b. Pause Table- Dogs must remain on the table for 5 cumulative seconds – count goes: 5 & 4 & 3 & 2 & 1 & GO.
  - c. Open Tunnel(s)
  - d. Jumps
  - e. Dog Walk
  - f. Tire Jump
  - g. Weave Poles

#### Level 3

1. Off lead
2. Dogs must enter and exit ring on lead
3. This courses is more challenging than a Figure 8
4. A total of 13-15 obstacles which may or may not include:
  - a. A-Frame (apex at 4'6")
  - b. Pause Table- Dogs must remain on the table for 5 cumulative seconds – count goes: 5 & 4 & 3 & 2 & 1 & GO.
  - c. Open Tunnel(s)
  - d. Jumps
  - e. Dog Walk
  - f. Tire Jump
  - g. Weave Poles
  - h. Teeter



## DOG AGILITY - Cont'd

### SHAPES

How to Play:

The teams must complete the required number of obstacles for their skill level. Time starts when the team crosses the start line and ends when the team crosses the finish line.

### Obstacles:

Triangle Obstacle : A Frame

Circle Obstacles : Tunnels, Tire Jump

Line Obstacles : Jumps

Number of Obstacles per level:

### Onlead:

Triangle- 1      Circle-2      Line-3

### Level 1:

Triangle- 1      Circle-2      Line -3

### Level 2:

Triangle- 2      Circle- 3      Line-5

### Level 3:

Triangle- 2      Circle-4      Line- 6

Rules:

1. Obstacles may be taken more than once in any direction.
2. Obstacles may not be taken back to back (The same obstacle twice in a row)
3. The handler needs to design a safe flowing path for the dog that includes over and above what is required.
4. If a team knocks a bar it does not count towards required obstacle.
5. The teams only get credit for the obstacles they preform correctly.
6. Maximum Course Time is 60 Seconds

**Fair Classes & Descriptions** – Standard classes and one game will be offered each year consisting of the following divisions: On-lead, Level 1, Level 2, and Level 3. Exhibitors competing in agility venues outside of 4-H should enter corresponding levels. Exhibitors and dogs BOTH must be proficient in class levels/descriptions entered. Example #1; you (exhibitor are confident with sending your dog through the weave poles (appropriate command & timing), however, your dog is not able to successfully complete the weave poles. You would enter class Level 1 or lower. Example #2; Your dog is familiar and fully capable of performing the teeter, however you (exhibitor) are not confident in giving a command with proper timing which would ensure a safe contact off the teeter. For this example, you would enter Level 2 or lower. Intent of this rule is for the exhibitor and dog to show as a team and safely perform in their class. Dogs and handlers may remain in any class level for as long as they like. However, once a class placement has been earned, they cannot move back to a lower level class, unless health/safety reasons become a factor.

## DOG RALLY CLASSES

### RALLY RULES FOR HANCOCK COUNTY FAIR

Rally is a sport in which the dog and handler complete a course that has been designed by the judge. The judge tells the handler when to begin, and the dog and handler proceed at a brisk pace through a course of designated stations, 10-20 depending on level. The dog and handler team moves continuously at a brisk but normal pace with the dog under control at the handler's left side. After the judges "forward" order, the team is on its own to complete the entire sequence of numbered signs correctly. Unless otherwise specified in Rally Regulations, handlers are permitted to talk, praise, encourage, give additional commands and or signals using one or both arms, clap their hands, pat their legs or use any other verbal means of encouragement. The handler must move in a natural manner. The handler's arms need not be maintained in any particular position. At any time during the performance loud or harsh commands, intimidating signals, and touching the dog will be penalized.

Signs may be found at: <https://www.akc.org/sports/rally/rally-resource-center/>

### Rally Novice A & B

Novice A is for the exhibitor that has never shown in Rally and may only be shown in 1 year.

Novice B is for the exhibitor that has had previous experience showing/competing in Rally. There is no limit to how many years exhibitor is allowed to show in Novice B. It is up to advisor and exhibitor whether teams should move up to Rally Intermediate.

### Rally Novice A & B Rules:

All exercises are judged on leash. All dogs enter, show, and exit arena on leash. Must have 10-15 stations (Start and Finish not included) with a minimum of 3 and a maximum of 5 stationary exercises per class.

### Rally Intermediate A & B

Intermediate A is for the exhibitor that has never shown in Rally Intermediate level and may only be shown 1 year.

Intermediate B is for the exhibitor that has previously shown in Rally Intermediate A and is therefor ready to move up to harder stations. There is no limit to years shown in Rally Intermediate B. It is up to advisor and exhibitor if teams should move up to Rally Advanced.

### Intermediate Rally A & B Rules:

All exercises judged on leash. Must have 12-17 signs with a minimum of 3 and a maximum of 7 stationary signs. Intermediate courses will have a minimum of 3 Advanced signs. No jumps in this class.

### Rally Advanced A & B

Advanced A is for the exhibitor that has never shown in Rally Advanced and may only be shown 1 year.

Advanced B is for the exhibitor that has previously shown in Rally Advanced A and is therefor ready to move up to a more difficult class. No limit to years shown in Rally

## DOG RALLY - Cont'd

Advanced B. It is up to advisor and exhibitor if teams should move to next division.

### Advanced Rally Rules A & B

All Rally Advanced classes are shown off leash. All dogs must enter and exit the arena on leash. Rally Advanced must have 12-17 stations with a minimum of 3 and a maximum of 7 stationary exercises per class. Courses shall have a minimum of 3 Advanced level stations plus one required jump per class.

### Rally Excellent Rules

All exercises are judged off leash. Rally Excellent must have 15-20 stations with a minimum of 3 and a maximum of 7 stationary exercises. The dog is required to jump twice utilizing 1 or 2 jumps. Courses shall have a minimum of 2 Advanced level stations and a maximum of 3 Excellent stations, plus 2 required jumps and the Sit Stay sign. Handlers are not permitted to clap or pat legs to encourage dogs. Verbal encouragement and multiple commands is allowed. Sit Stay Exercise: judge designates a place or person in charge of leash prior to walk-through, all exhibitors must be informed where to retrieve their leash. Immediately following the Finish sign the handler must command the dog to "sit stay", handler will then walk at least 15 feet, retrieve leash return to heel position by walking behind dog, and wait until judge gives command "exercise complete".

### Scoring/Timing:

All dogs will be timed, times will be used in events of tie for placements.

### Incorrectly performed (IP) stations:

A team that fails to perform principal parts of station on first attempt. The handler may choose to retry the station once for a correct performance, accepting the mandatory 3-point deduction for the retry of the station.

### Handler Error:

Can be assessed from 1-10 points up to Maximum Point Deductions. Handler errors can be assessed at any station or during movement between stations on a course. Once a handler has stopped on any halt exercise, the handler cannot move their feet to assist a dog without incurring a handler error.



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